

# S<sup>3</sup>D: Single Shot multi-Span Detector via Fully 3D Convolutional Network

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# Task: Temporal Activity Detection

Input: untrimmed videos



1. *Localization*: when do activities start/end?
2. *Classification*: what are the activities?

Detection Results



Pole Vault

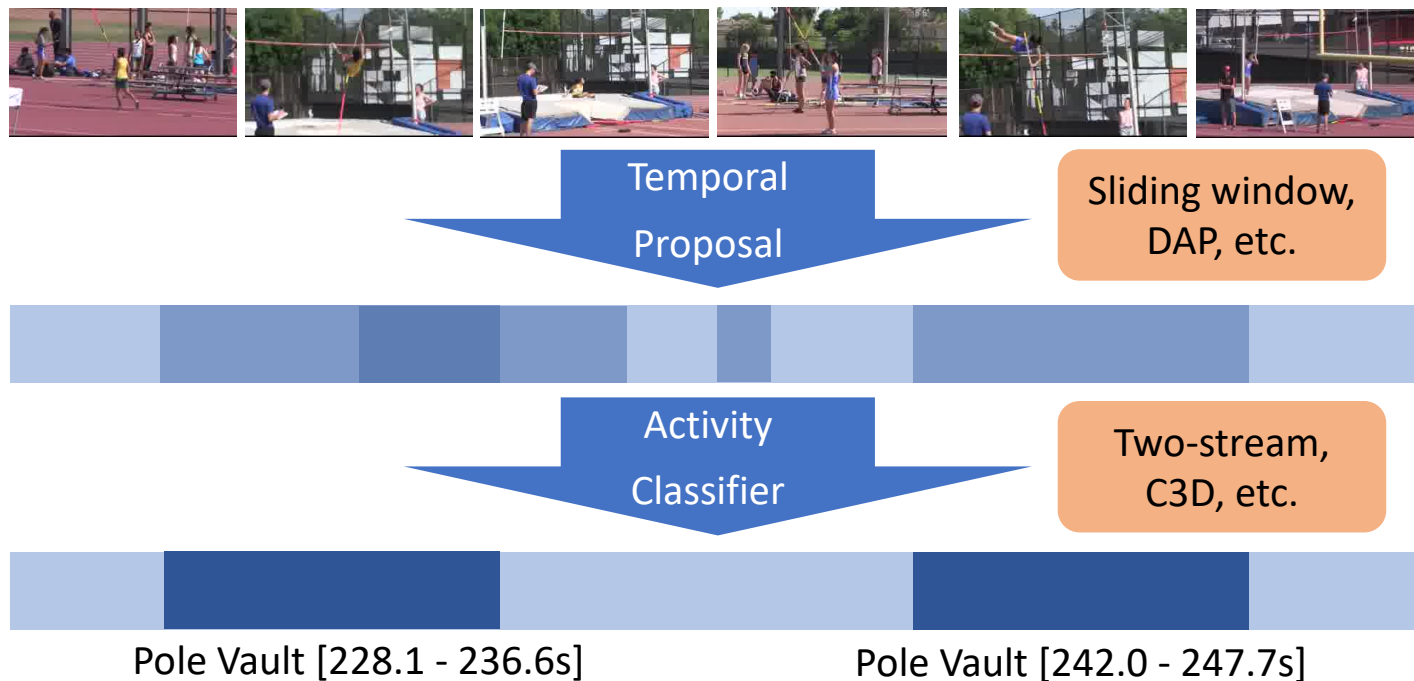
[228.1 - 236.6s]

Pole Vault

[242.0 - 247.7s]

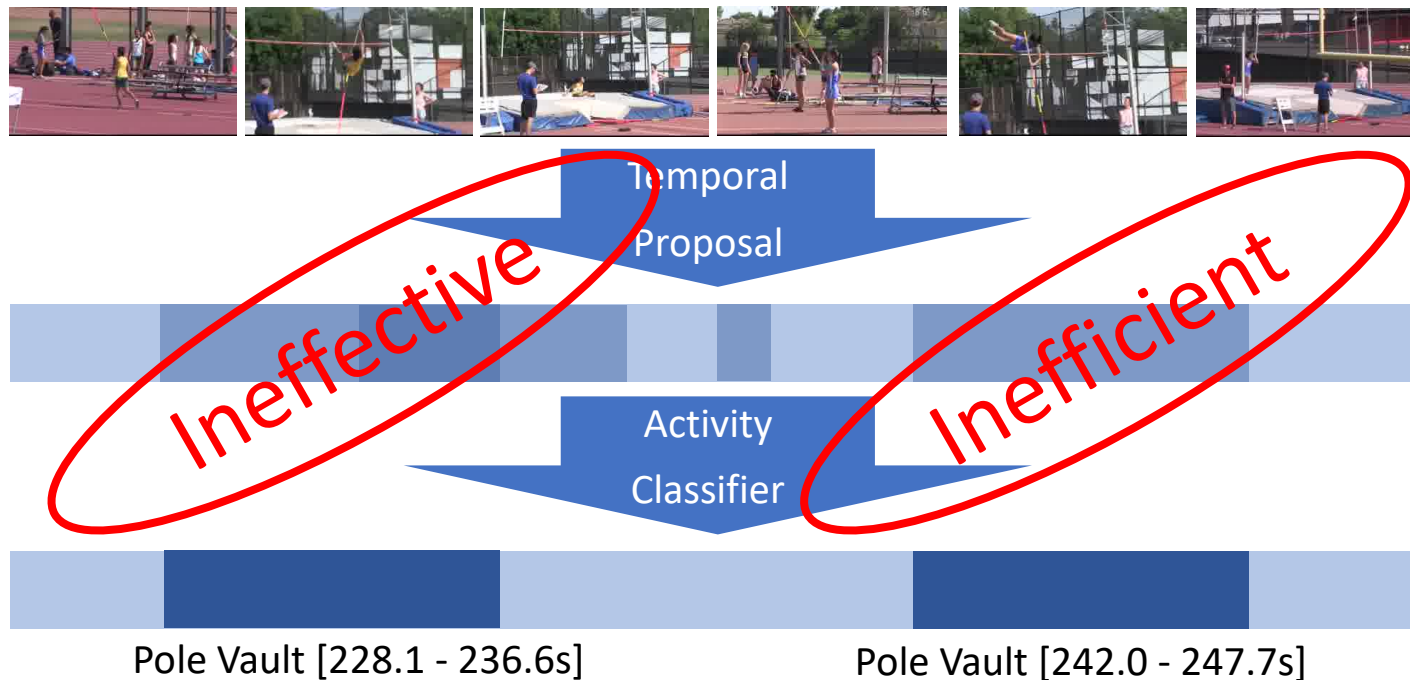
# Related Works

## Conventional two-stage approach: Proposal + Classification



# Related Works

## Current limitations:





# Motivation

Can we do better?



Single-shot  
End-to-end



Pole Vault [228.1 - 236.6s]

Pole Vault [242.0 - 247.7s]

Introducing a novel **Single Shot** multi-**Span Detector** ( $S^3D$ )

# Motivation

## Quick Summary

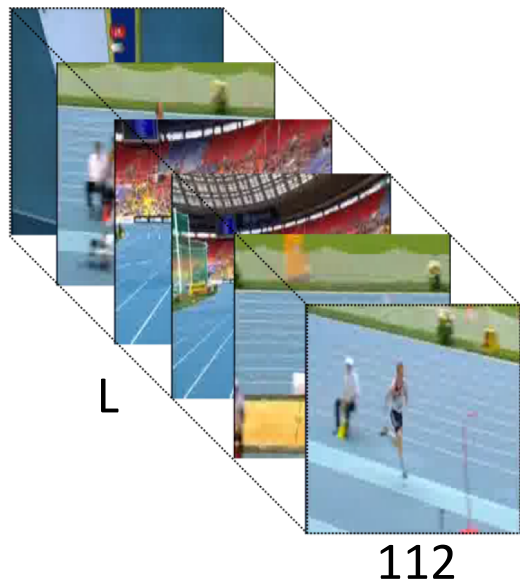


Single-shot  
End-to-end



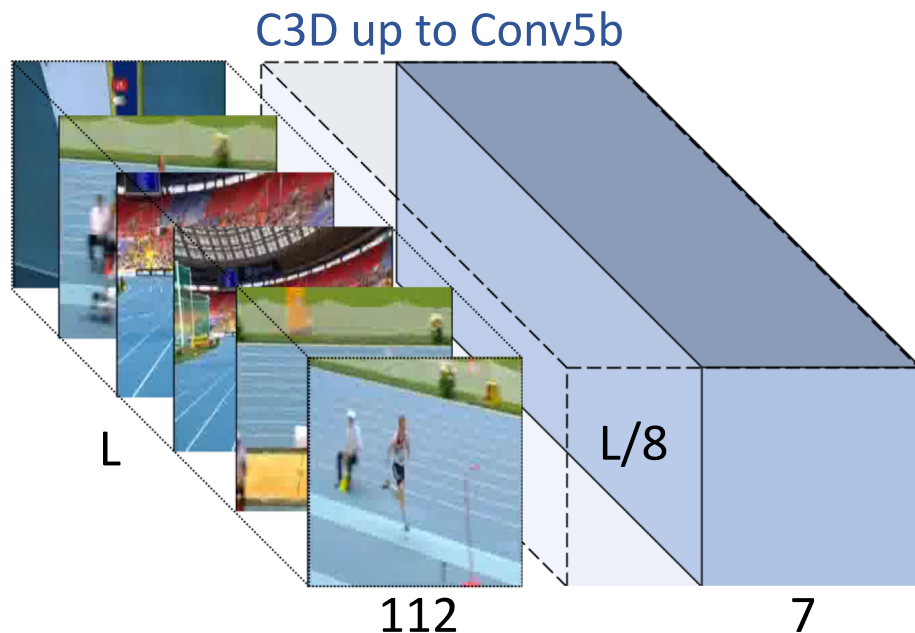
- ❑ Directly encode entire input video with Conv3D kernels
- ❑ Multi-scale default spans associated to temporal feature maps
- ❑ End-to-end trainable and single forward-pass inference

# $S^3D$ : Input Video



Our model takes the whole video stream as input (L frames)

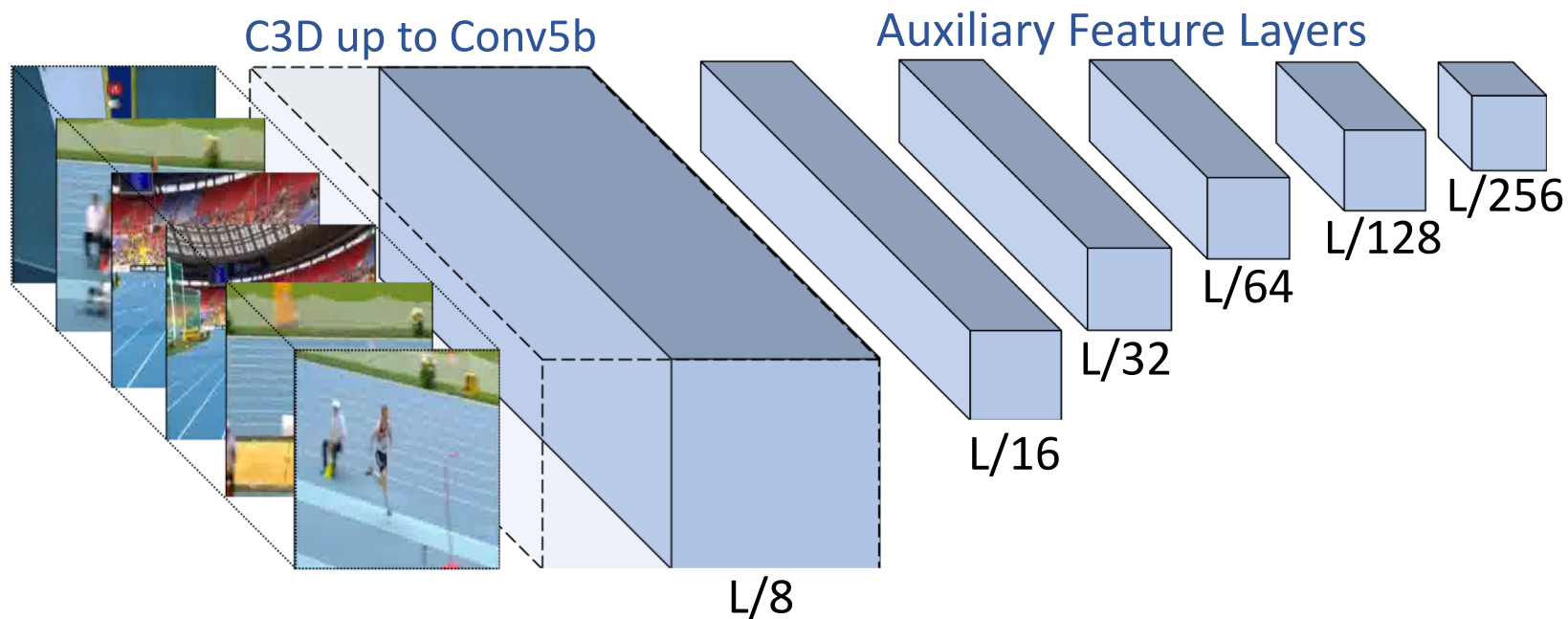
# S<sup>3</sup>D: Base Feature Layers



We apply the standard C3D network to extract spatial-temporal features.

D. Tran, L. Bourdev, R. Fergus, L. Torresani and M. Paluri. Learning spatiotemporal features with 3D convolutional networks. In CVPR, 2015.

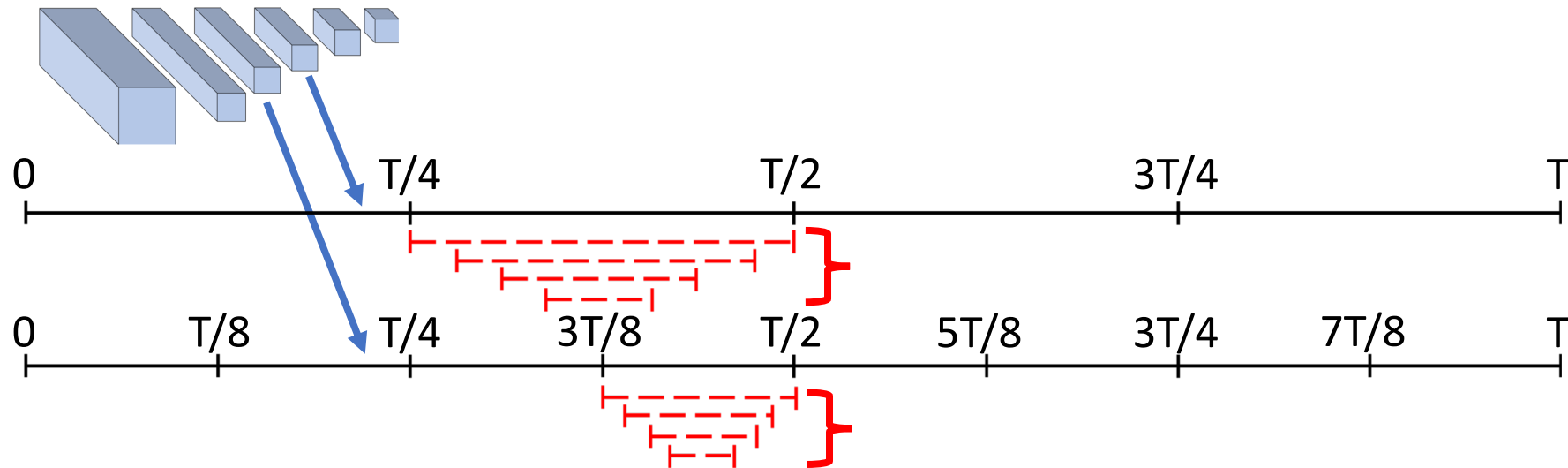
# S<sup>3</sup>D: Auxiliary Feature Layers



We produce a sequence of feature maps that progressively decrease in temporal dimension.

# S<sup>3</sup>D: Multi-scale Default Spans

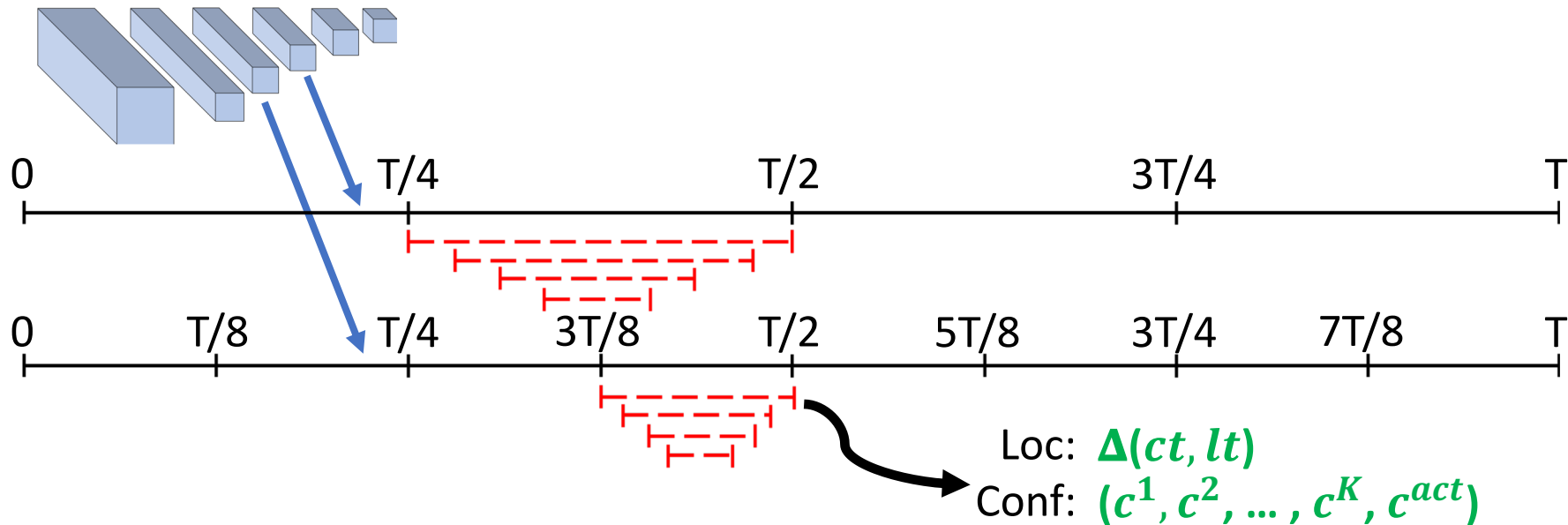
Temporal Feature Layers



Multi-scale default spans are associated to each temporal feature map

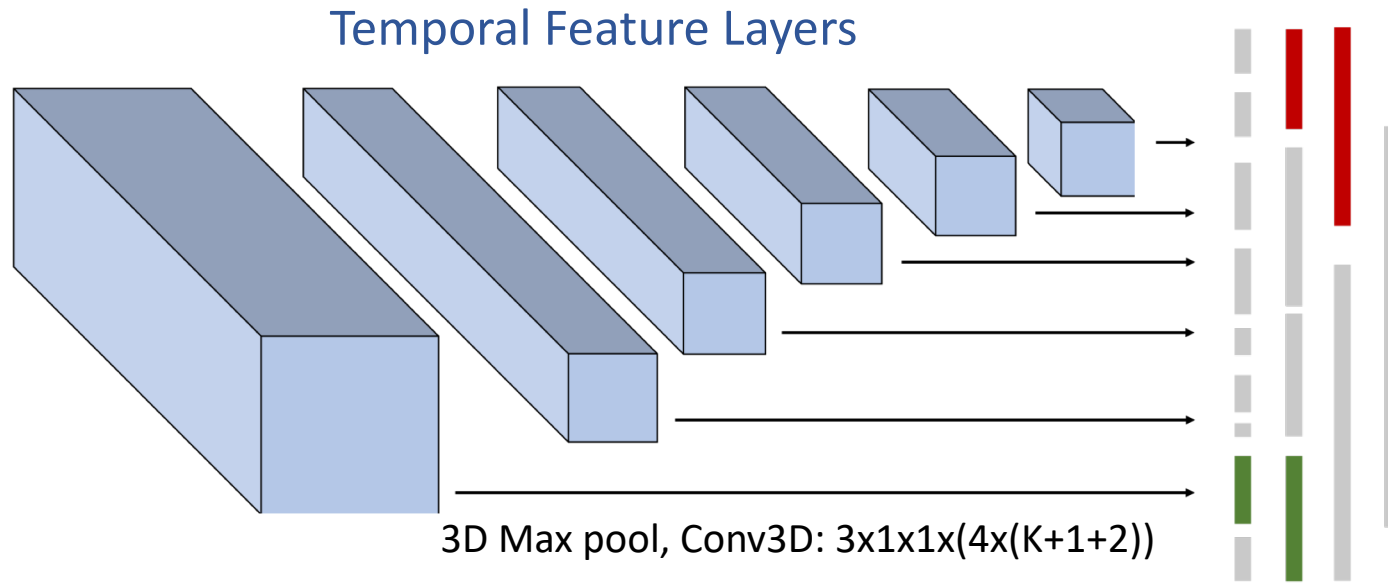
# S<sup>3</sup>D: Multi-scale Default Spans

Temporal Feature Layers



Localization and classification results are predicted at each default span.

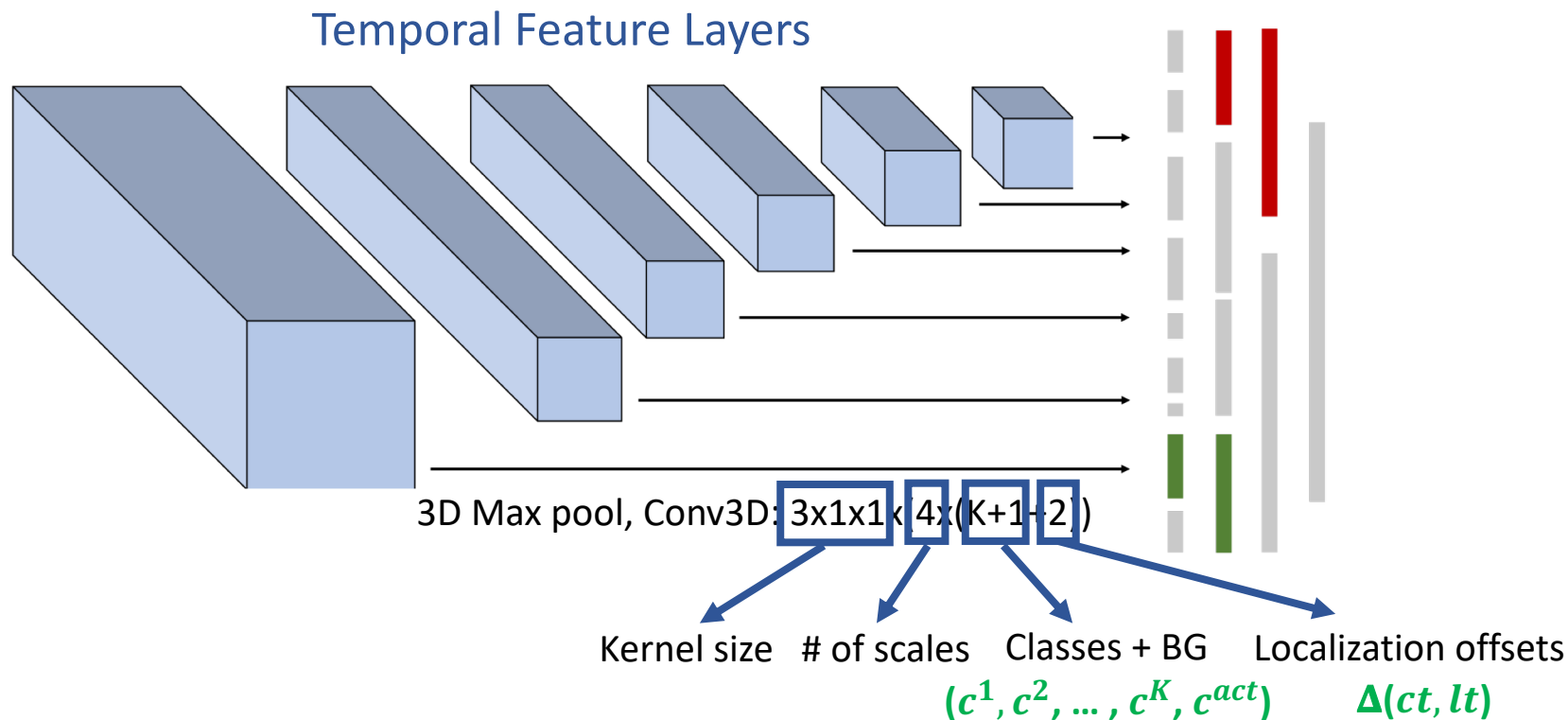
# S<sup>3</sup>D: Convolutional Predictors



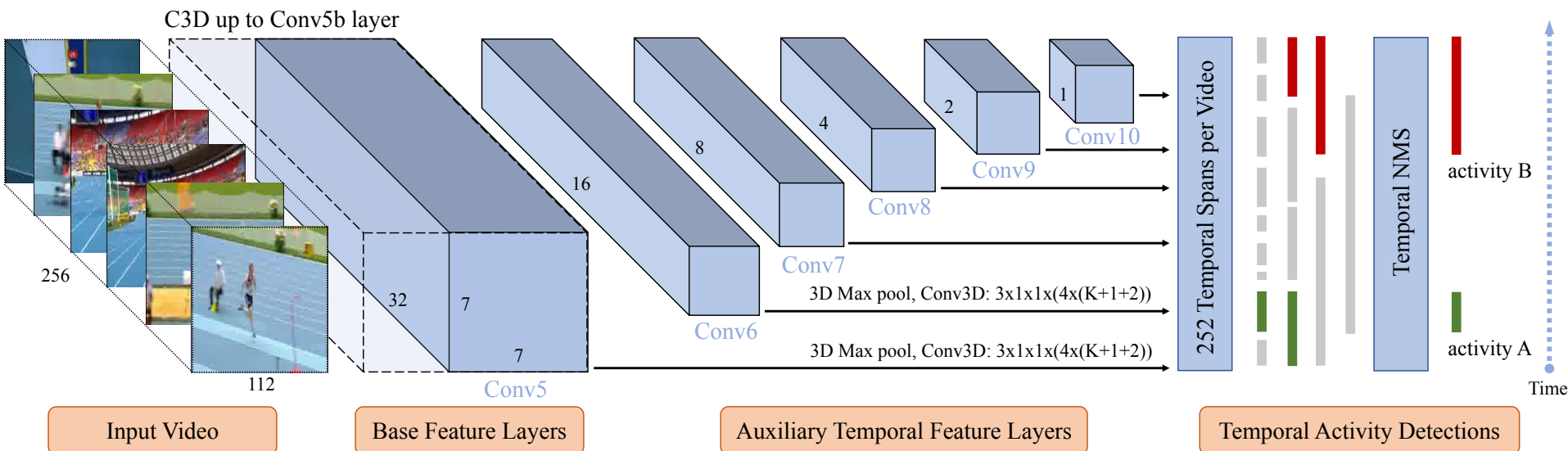
We apply on top of each feature map a Conv3D filter to produce the results.



# S<sup>3</sup>D: Convolutional Predictors



# Single Shot multi-Span Detector



Training of S<sup>3</sup>D:

$$Loss = L_{loc}(x, t, g) + \alpha L_{conf}(x, c) + \beta L_{act}(s, c)$$

Smooth L1      Softmax Cross Entropy      Sigmoid Cross Entropy

# Quantitative Results

Evaluation: mean Average Precision over 20 activities on THUMOS'14

IoU threshold	0.3	0.4	0.5	0.6	0.7
S-CNN (CVPR 2016)	36.3	28.7	19.0	10.3	5.3
CDC (CVPR 2017)	40.1	29.4	23.3	13.1	7.9
SSAD (MM 2017)	43.0	35.0	24.6	-	-
TCN (ICCV 2017)	-	33.3	25.6	15.9	9.0
R-C3D (ICCV 2017)	44.8	35.6	28.9	-	-
SSN (ICCV 2017)	<b>50.6</b>	40.8	29.1	-	-
SS-TAD (BMVC 2017)	40.1	-	29.2	-	9.6
<b>S<sup>3</sup>D (ours)</b>	<b>47.9</b>	<b>41.2</b>	<b>32.6</b>	<b>23.3</b>	<b>14.3</b>

1271 FPS on a single GTX 1080 Ti GPU

# Qualitative Results

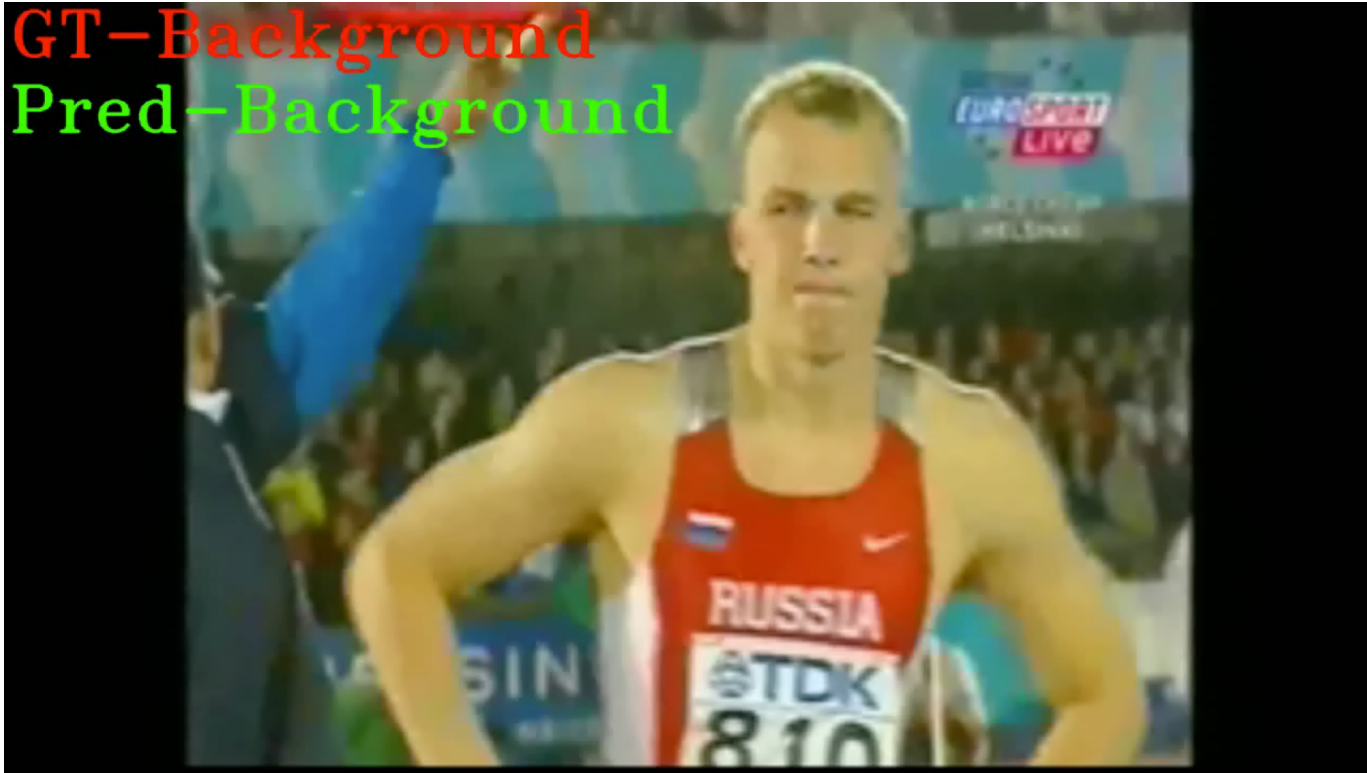
THUMOS'14 segment: Pole Vault



# Qualitative Results

THUMOS'14 segment: Javelin Throw

GT-Background  
Pred-Background



# Qualitative Results

THUMOS'14 segment: Shotput

GT-Background  
Pred-Background



# Qualitative Results

THUMOS'14 segment: Clean and Jerk

GT-Background  
Pred-Background



# Conclusions

Introduced **S<sup>3</sup>D**:

- ❑ A novel single-shot end-to-end model for Temporal Activity Detection.
- ❑ *Simple*: completely based on Conv3D kernels.
- ❑ *Strong*: state-of-the-art performance on THUMOS'14 benchmark.
- ❑ *Speed*: operates at 1271 FPS on a single GeForce GTX 1080 Ti GPU.

TensorFlow code coming soon at <https://github.com/dazhang-cv/S3D>



# Thank you!

